



FLASH 1st

Right-sizing Tiered Storage using a simple Data Decay Model

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Today's Compute Hierarchy







Increased Storage Efficiency

100 TB Usable Capacity Example



- 645 X 600GB 15K
- Replaced by 246 drives in a 6/10/84 blend:
 - 70 X 200GB SSDs
 - 64 X 600 GB 15K HDDs
 - 112 X 2TB NL-HDDs
- Smaller frame needed
 - 62% smaller footprint
 - 75% less power
 - 27% lower acquisition cost





Effective Cost Defined

Why utilization is a big deal



Low Utilization Example

 $\frac{10/\text{GB}}{10\%} = \frac{100/\text{GB}}{10\%}$

High Utilization Example

$$\frac{\$10/\text{GB}}{80\%} = \$12.50/\text{GB}$$





Gaining Fast Application Response Time

Older approaches are increasingly inefficient



- Mechanical drives are slow
- Utilization must be sacrificed in order to get the highest disk performance (short stroking)
- More and more drives must be striped as the need for business transactions increase



- SDDs are up to 100 times faster than mechanical disks but more expensive
- Almost the entire drive can be used, so fewer SSDs drives are needed
- Only the most critical data can justify the manual move to expensive FLASH SSDs





Solution: Memory Automatic Data Optimization

The benefit of FLASH without the cost



- All data activity is constantly tracked
- High activity data is automatically moved to FLASH SSDs
- Low activity data is automatically moved out of FLASH to low cost disk
- Applications now enjoy lowest response time possible for data that matters

90% utilization \$2.39 per GB effective cost













EMC Unified Storage Solution

- VMware, SharePoint, SQL, Oracle
- 108 TB's student data
- Added 24 SSDs + FAST Suite
- 1.6% FLASH serves 78% of all IO





Examples of IO Skew

Driven by Data Growth and Business Models



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Data Age (5 years)





How Much FLASH?

Used dynamically with FAST



- Data follows a predictable decay in activity
- Older data is constantly being replaced by new highly active data
- The amount of FLASH required is determined by:
 - The amount of data created each day, and
 - The period of time it takes to cool



The FAST Suite

Dynamically optimizes IO for FLASH 1st at a 64K page size



- FAST Cache
 - Caches data from the HDD or NL-HDD tiers in the pool
 - Operates at a page granularity of 64K
- FAST VP
 - Dynamically moves data between tiers in the storage pool
 - Operates at a slice granularity of 1GB
- Deploying both together ensures maximum IO granularity



Memory

SUMMI

Flas



How Long Does Data Stay Hot?

Depends on business model, applications and workload



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Calculating How Much FLASH

FLASH
PortionFLASH % =Yearly Growth Rate% X Number of Hot Days X 100
365 X (Yearly Growth Rate% + 100%)







How Much FLASH?

3 fundamental business questions



• How much data is under management today?

✓ 50 TBs

- How much is your data growing each year?
- ✓ 50% YoY
- How long does your data stay hot?

✓60 days







- 50% of 50TB is 25TB
- The average amount of data generated each day:
 - 25 X 1024 GB / 365 =
 70 GB per day







- FLASH Capacity:
 - 60 days X 70 GB = <u>4,200 GB</u>
- FLASH Percentage:
 - FLASH Capacity/Total Capacity
 - 4,200 GB/(75 X 1024) GB X
 100:

<u>6%</u>





FLASH Percentage

A function of data growth and service level



- Relative more FLASH is needed when:
 - Service level (FLASH hit rate) is elected high, and
 - Data growth is high
- More than 25% FLASH is *highly unlikely!*



A simple GB-Day state model describes typical data behavior



Flash Memory Modeling "Data Decay" A simple GB-Day state model describes typical data behavior



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Using Business Metrics to Configure

With no trace data, the "decay model" can be a useful guide





Flash Memory

Flash Memory Configuration Example Using the model for 50TB, 50% growth, 60 days hot @ 80%





Clear Benefits of FLASH 1st







THANK YOU



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